

2022 ASAA State Track & Field State Championships

Games Committee Issues and Policies Rules 3-2-3 through 3-2-8

<i>Issue --- Ref: Article #__ of Section 2</i>	<i>Policy</i>
3a Meet Officials	See attached list of officials
3b Competition Area	See Meet Map
3c Meet Time Schedule	See attached schedule
3d Number of Heats required	2 per event
3e Heat and Lane Assignments	Heat 1: 1-4-5-8-9-12-13-16 th ranked competitors Heat 2: 2-3-6-7-10-11-14-15 th ranked competitors 100m, 100/110m hurdles: 4-5-3-6-2-7-1-8 200m, 400m, 300m hurdles, 4x100m, 4x200m, 4x400m relays: 3-4-2-5-1-6-7-8 800m, 4x800m: 1-2-3-4-5-6-7-8 1600m, 3200m: waterfall 1-2-3-4-5-6-7-8-etc.
3f Number and Criteria to Qualify for Next Round	First 4 from each heat advance to finals. Seeding: faster first, slower first, faster 2 nd , slower 2 nd , etc.
3g Reduction or Elimination of timers at finish line for FAT system	Meet management has reduced the number of timers needed at the finish line.
3h Approved items and locations in the acceleration zones for all relay races run in lanes	Any type of tape (athletic tape, duct tape, electricians tape, masking tape, etc.) and chalk may be used.
3i Method of exchanging baton in relays not run in lanes	It is the responsibility of the competitors to line themselves up for the exchange
3j Starting Height and Increments of increase	Women's high jump starts at 4'6" for D I and 4'4" for D II and increases in 2" increments to 5'0", and 1" increments thereafter. Men's high jump starts at 5'6" for D I and 5'4" for D II and increases in 2" increments to 6'0", and 1" increments thereafter.
3k Location of Throwing Areas	See attached facility map
3l Assign competitors to flights:	Flight 1: 12, 13, 14, 15, and 16 th ranked competitors – random draw Flight 2: 7, 8, 9, 10, and 11 th ranked competitors – random draw Flight 3: 1, 2, 3, 4, 5 and 6 th ranked competitors – random draw
3m Order of competitors in trials	Random order in LJ, TJ, DT, SP as explained in 3l Seeded from lowest qualifying mark to highest qualifying mark in HJ NOTE: in finals, seeded from lowest to highest.
3n Time limitations and number of warm-up opportunities in field events	In LJ, TJ, DT, SP there will be five minutes of warm-up time before each flight and between the preliminaries and finals in LJ, TJ, DT, SP. If only 2 Flights used, there will be ten minutes of warmup period See High Jump rules for warm up details
3o Time limit and procedure to follow when competitors are excused to compete in another event	<ol style="list-style-type: none"> 1. Competitor must notify the field event judge for his/her field event that he/she may have to leave to compete in a track event. 2. Competitor must notify the field event judge when he/she is leaving. 3. Upon notification of the athlete's departure, the field event judge will inform the competitor as to what procedure will be followed.
4a Determine length of spikes allowed	¼" maximum
4b Specify the marking material, if any, and the number and location of check marks allowed (horizontal jumps)	Tape only - No markings are allowed on the runway surfaces.
4c Place markers to the side of the landing area and sector lines for the purpose of marking records or minimum qualifying standards	State record lines will be placed for both throws and marker in the jumps.
4d Determine the time at which field events shall terminate	Field events will continue until completion
4e Specify the number of throws and distances to be measured in the throwing events	<ul style="list-style-type: none"> • Preliminaries: three throws, one per round with a complete rotation, each throw measured • Finals: three throws, one per round with a complete rotation, each throw measured
4f Specify the number of jumps and distances to be measured in the jumping events	<ul style="list-style-type: none"> • Preliminaries: three jumps, one per round with a complete rotation, each jump measured • Finals: three jumps, one per round with a complete rotation, each jump measured

4g	Designate specific areas for Coaches to observe and confer with competitors during competition	See designated map.
4h	Provide batons, starting blocks and implements in the throwing events	Meet Management will provide implements and starting blocks, but schools may check-in implements (for inspection) as well. All teams and competitors will provide batons.
4i	Determine the restricted areas where only meet officials and competitors are allowed	Running: The restricted area includes all areas inside the fence encircling the track Jumps: The area inside the fence encircling the track is considered to be the restricted area except for the observation area designated on the map. Throws: The restricted area for throws is the throwing sector and the area around the circles and inside the discus cage.
4j	Declare that the jersey must be tucked into the shorts	The jersey may be untucked.
4k	Be the jury of appeals or appoint a Jury of Appeals. The referee shall not be included as a member of the jury	ASAA has selected the members of the Jury of Appeal. See organizational list.
4l	Appoint separate or assistant referees as deemed necessary	There is only one Referee (Jennifer Kueter) and two Assistant Referee (Bruce Templeton and TBA).
4m	Change the announced order of events, the number of heats, and the number to qualify, if necessary	Any changes to the program would only be made in the most extreme circumstances, such as extreme weather, etc.
4n	Restrict the wearing of items which are worn in excess of the traditional school uniform required by the rule	Sunglasses: permitted Headbands: permitted Hats: permitted Baseball caps: not permitted Kerchiefs: not permitted Bandanas: not permitted
4o	Authorize official pictures of the finish to assist in the final decision (of places)	There will be two video cameras tied into the timing system shooting from each side of the finish.
4p	Determine the procedure for handling a lapped runner	Competitors overtaking a lapped competitor have the responsibility for safely overtaking the competitor being lapped. It is not the responsibility of the competitor being lapped to move out of the way.
4q	Approve the use of a voice amplification system for starting the running events	There will be a voice amplification system in use for the start of the running events.
4r	Designate a procedure to follow when there is a malfunction in the FAT system	There will be one backup FAT system and one handheld backup system, in case one of the other systems goes down. There will also be a supplemental power supply in case of electrical failure.
4s	Specify a time other than 48 hours for the correction of scoring errors	Scoring errors must be brought to the attention of the Referee in 48 hours.
4t	Determine the procedure for impounding and releasing illegal implements	Illegal implements will be impounded at the weigh-in by the inspector of implements. These implements may be picked up following the conclusion of the field events.
4u	Provide liquids during competition	Fluids will be located at the clerking tent, the finish line, and at field event venues.
5	Suspension due to hazardous weather conditions or power failure	If the Games Committee believes that weather conditions may contribute to unsafe conditions for competitors and officials, they may suspend the competition.
6	Interruption of competition	If the Games Committee believes that weather conditions may contribute to unsafe conditions for competitors and officials, they may delay the competition.
7	Use of video equipment for adjudication	<ul style="list-style-type: none"> There will be limited official video cameras in use during the Championships. Officials may refer to the images recorded by these cameras to assist them in decision making regarding disqualification/non-disqualification, etc. Images recorded by unofficial cameras may not be considered in the officials decision-making process
8	Use of wireless communications devices	No competitor may utilize wireless communications devices on the field of play (inside the track, or at discus and shot areas). Once the competitor has entered the enclosed area of the track, it is prohibited to use any electronic devices (cell phones, mp3 player/iPod, Walkman, CD player, 2-way radio, etc.). Once competitors have left the competition area through the exit, they may use any electronic devices.